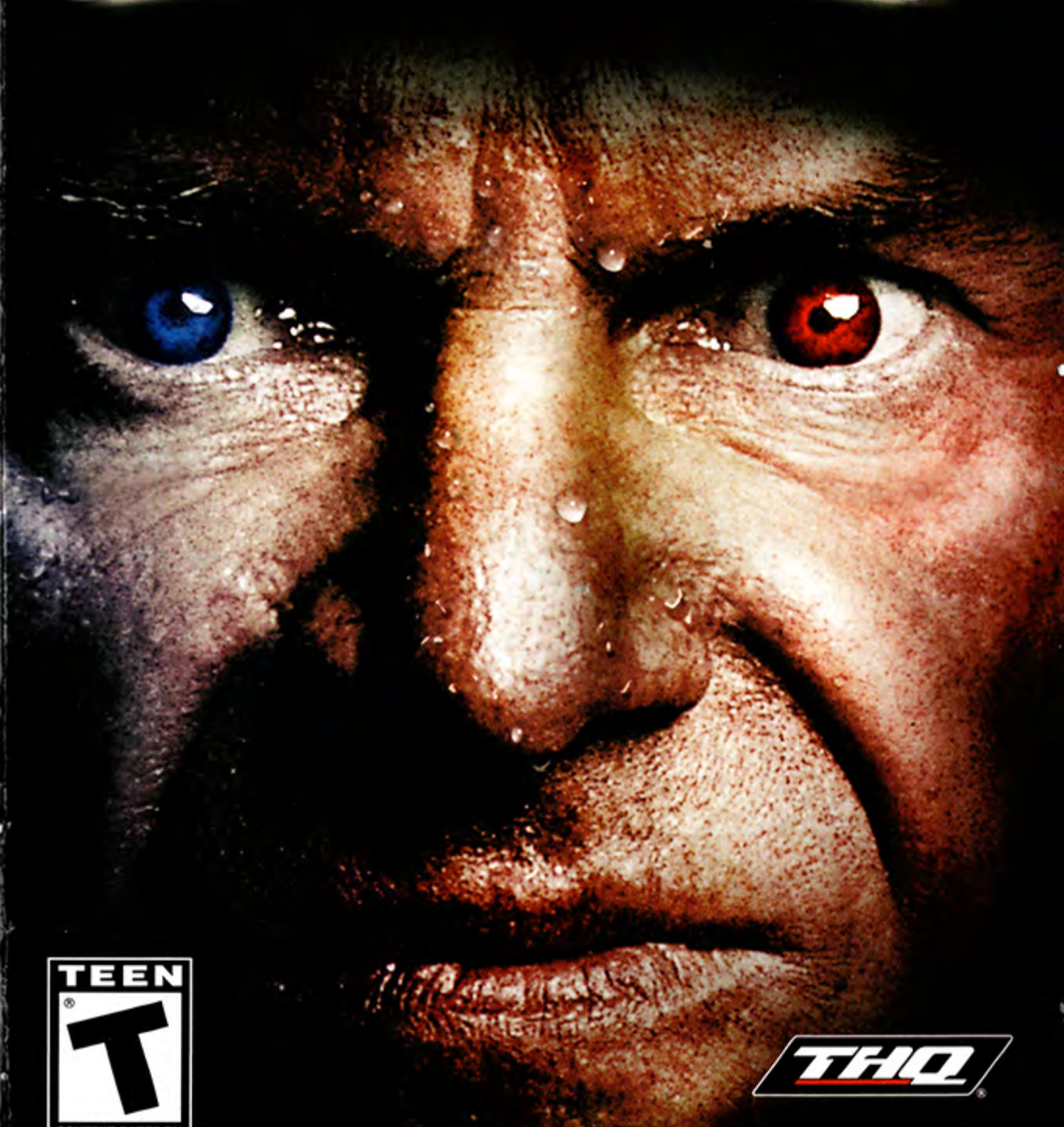


WWE
SMACKDOWN VS RAW



INSTRUCTION BOOKLET

**WARNING: READ BEFORE USING YOUR
PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.**

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation 2 console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game – dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions – IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation 2 console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

USE OF UNAUTHORIZED PRODUCT:

The use of software or peripherals not authorized by Sony Computer Entertainment America may damage your console and/or invalidate your warranty. Only official or licensed peripherals should be used in the controller ports or memory card slots.

HANDLING YOUR PLAYSTATION 2 FORMAT DISC:

- This disc is intended for use only with PlayStation 2 consoles with the NTSC U/C designation.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

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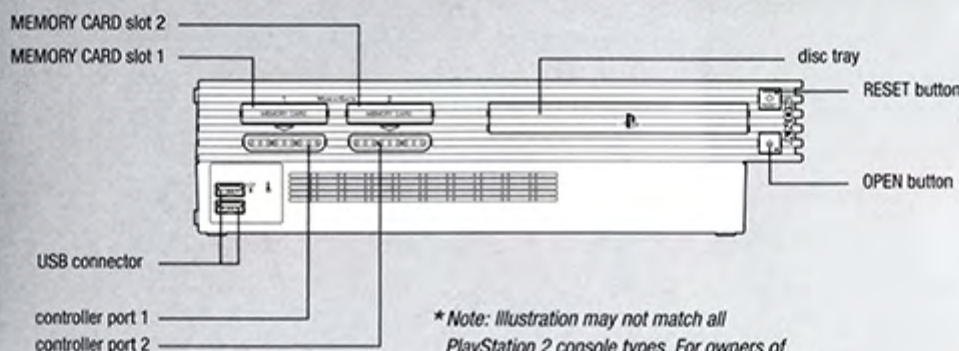
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GETTING STARTED



** Note: Illustration may not match all PlayStation 2 console types. For owners of SCPH-70000 series PlayStation 2 systems, refer to the setup instructions supplied with your system.*

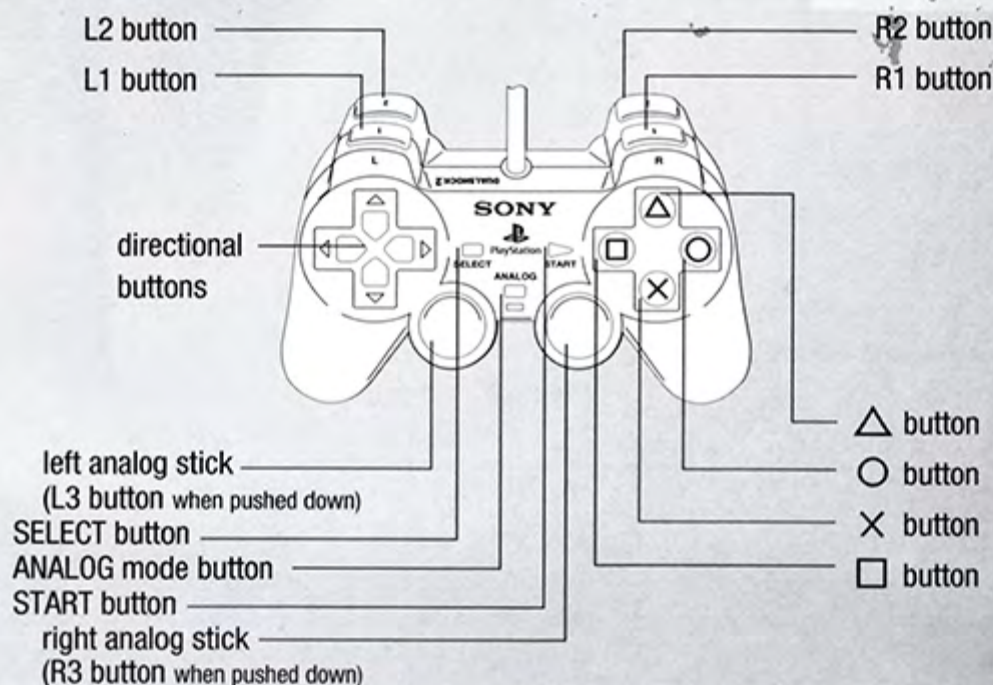
Set up your PlayStation®2 computer entertainment system according to the instructions in its Instruction Manual. Make sure the MAIN POWER switch (located on the back of the console) is turned ON. Press the RESET button. When the power indicator lights up, press the OPEN button and the display will open. Place the  SmackDown! vs. Raw disc on the disc tray with the label side facing up. Press the OPEN button again and the disc tray will close. Attach game controllers and other peripherals, as appropriate. Follow on-screen instructions and refer to this manual for information on using the software.

Memory Card (8MB)[for PlayStation®2]

To save game settings and progress, insert a memory card (8MB)(for PlayStation®2) into MEMORY CARD slot 1 of your PlayStation®2 system. You can load saved game data from the same memory card or any memory card (8MB)(for PlayStation®2) containing previously saved games.

CONTROLLER

DualShock®2 Analog Controller Configurations



GAME CONTROLS

In the Ring

Control Superstar	Directional buttons
Run	△ button
Initiate grapple	○ button + directional button
Power	○ button + ↑ button
Submission	○ button + ↓ button
Signature	○ button + ← button
Quick	○ button + → button
Perform grapple move (after grapple initiated)	○ button + directional button
Perform strike move (after grapple initiated)	× button + directional button

In the Ring [cont.]

Striking attack	⊗ button
Irish Whip	⊙ button
Counter striking attack	L2 button
Counter grapple attack	R2 button
Counter Finisher move	L2 button + R2 button
Taunt	right analog stick
Pin (opponent on mat)	⊙ button + directional button ↓
Argue with ref after 2 count	L1 button
Hold submission after rope break	Hold L1 button
Execute Dirty/Clean move	right analog stick
Finishing Move! (when finisher gauge is full)	L1 button
Second finisher (if Superstar has multiple finishers in same situation)	L1 + directional button
Steal opponent's finisher	Hold L2 button, then press L1 button
Pick up weapon/object	□ button
Action*	△ button + directional button toward object
Change focus	R1 button
Pause the game	START button

* = run, enter/exit ring, cage, onto table, etc (to exit the ring press □ button)

NOTE: Control type A uses the directional buttons and is the default control type. Control type B uses the left analog stick.

Facing Opponent

Irish Whip	⊙ button
Striking attacks	⊗ button
	⊗ button + ↑ button
	⊗ button + ↓ button
	⊗ button + ← button
	⊗ button + → button
Grapple attacks (min. damage)	⊙ button + ↑ button
	⊙ button + ↓ button
	⊙ button + ← button
	⊙ button + → button

NOTE: Use the same button combinations for grapple attacks on stunned and groggy opponents for greater damage effect.

Behind Opponent

Irish Whip	⊙ button
Fake Irish Whip	⊙ button, ⊠ button
Rear grapple attacks (min. damage)	⊙ button + ↑ button ⊙ button + ↓ button ⊙ button + ← button ⊙ button + → button

NOTE: Use the same button combinations for grapple attacks on groggy opponents for greater damage effect.

Opponent on Mat

Lift opponent up	⊙ button
Lift opponent to sitting	Double tap ⊙ button
Pin opponent	⊙ button + ↓ directional button
Break your own pin	⊠ button
Upper body grapple attacks	⊙ button + ↑ button ⊙ button + ↓ button ⊙ button + ← button ⊙ button + → button
Sitting grapple attacks	⊙ button + ↑ button ⊙ button + ↓ button ⊙ button + ← button ⊙ button + → button
Lower body grapple attacks	⊙ button + ↑ button ⊙ button + ↓ button ⊙ button + ← button ⊙ button + → button
Striking attacks	⊗ button ⊗ button + ↑ OR ↓ button ⊗ button + ← OR → button
Drag opponent	Hold ⊙ button
Running ground strike	△ button + ⊠ button + ⊗ button

Turnbuckle/Ropes

Exit and enter ring	⬇ button + directional button toward ropes
Climb turnbuckle	⬆ button + directional button toward corner
Dismount turnbuckle	⬇ button
Rope attack (opponent on ropes)	⬆ button + directional button
Irish Whip to ropes	⬆ button + directional button toward ropes
Remove turnbuckle	⬇ button + directional button toward turnbuckle
Tag Team turnbuckle attacks	⬆ button + ↑ button
(In tag team's corner while opponent is against the turnbuckle)	⬆ button + ↓ button
	⬆ button + ← button
	⬆ button + → button
	⬆ button + ↑ button
Opponent facing turnbuckle grapples	⬆ button + ↓ button
	⬆ button + ← button
	⬆ button + → button
Opponent sitting in turnbuckle grapples	⬆ button + directional button
Opponent's back to turnbuckle grapples	⬆ button + ↑ button
	⬆ button + ← button
	⬆ button + → button
Initiate chop battle	⬆ button + ↓ button
NOTE: Stop chop meter ⓧ button	

Running Moves

Running grapple	⬆ button, ⬆ button + directional button (toward opponent's face/back)
Running strike	⬆ button, ⓧ button + directional button
Counter Irish Whip	R2 button while at the ropes

High-Flying Moves

Running dive attack outside the ring	⬆ button to run, Press the ⬇ button then ⓧ button at the ropes
Diving attacks	ⓧ button
	ⓧ button + ↑ button
	ⓧ button + ↓ button
	ⓧ button + ← button
	ⓧ button + → button
Counter high-flying moves	L2 button

Weapon Attacks

Get weapon from under apron	Ⓐ button while standing in the middle of the apron
Pick up/drop weapon	Ⓐ button
Weapon grapple	ⓧ button + directional button ↑ or ↓
Weapon strike	ⓧ button or ⓧ button + directional button ← or →
Running weapon attack	Ⓐ button + directional button toward opponent, strike opponent with ⓧ button
Weapon special	L1 button while holding a chair
Throw weapon	Ⓐ button

Tag Team

Get on outside apron	Ⓐ button + directional button toward the corner
Tag partner	Ⓐ button + directional button toward partner
Call in partner	right analog stick

Tag Team Partner Controls

Attack opponent's tag partner	left analog stick ↑
Attack legal opponent	left analog stick ↓

Manager Controls (season mode & single matches with manager)

Distract referee	left analog stick ↑
Get a weapon	left analog stick ↓

Manager Controls (Tag Team matches)

Distract referee	left analog stick ←
Get a weapon	left analog stick →

Ladder Match Moves

Pick up ladder	Ⓐ button (near ladder)
Stand ladder	Ⓐ button (holding ladder)
Place ladder in turnbuckle	Ⓐ button + directional button (toward turnbuckle)
Climb ladder	Ⓐ button + directional button
Diving attack	ⓧ button (standing on ladder)
Reach for belt	Ⓐ button (standing on ladder)
Jump for belt	Ⓐ button + directional button (standing on ladder)
Climb down ladder	Ⓐ button (standing on ladder)
Throw ladder into ring	Ⓐ button + directional button (toward ring)

Chop Battle

Opponent's back to turnbuckle

⊙ button + ↓ button

NOTE: Stop chop meter – ⊗ button

Table Match Moves

Pick up table

⊙ button (near table)

Stand table

⊙ button (holding table)

Place table in turnbuckle

⊙ button + directional button (toward turnbuckle)

Throw opponent onto table

Hold table and press ↑ and ↓ on the directional buttons + ⊗ button

Grapple opponent through table

⊙ button (standing on table with opponent)

Climb onto table

△ button (run toward table)

Dive from table attack

⊗ button (standing on table without opponent)

Recover

Directional buttons (repeatedly)

Cage Match/Hell in a Cell

Climb cage

⊙ button + directional button (toward cage)

Climb cell

△ button

Dive from cage attack

⊗ button (on top of cage)

Push opponent off of cage
(Hell in a Cell™)

⊙ button (near edge of top of cage)

Open cage door

△ button + directional button

Bra-and-Panty Match Moves

Remove garments

⊙ button + directional button ↓

(From behind, when groggy or when on ground)

Spanking

⊙ button + directional button ↑

NOTE: Press the ⊗ button to stop meter

Elimination Chamber

Climb the cage

⊙ button + directional button (towards cage)

Climb the Chamber

⊙ button + directional button (while on turnbuckle)

Perform a diving attack

⊗ button + directional button (while on chamber)

Special Referee Match

Count pins, ring-out counts, declare a disqualification after a weapon attack and announce a "give up" during a submission

□ button

Double Team Moves

From the corner

Irish Whip your opponent into your tag team's corner, then press ○ button + directional button

From the grapple

After your partner grapples the opponent and is in a grapple hold, press ○ button + directional button

Interference

Call for interference by a stable member

R3 button

NOTE: This can only be performed in matches that allow interference and only if your Superstar has a stable.

MATCH TACTICS

Choose to fight dirty or fight clean at the Superstar Select Screen.

NOTE: In Season Mode, the decisions you make will decide whether you will fight the matches as clean or dirty.

Fight Dirty - Cheat to win.

The more underhanded you are, the quicker you will build up your "Dirty" meter. Once the meter is full, move the right analog stick to activate your special "Dirty" state. Perform a front grapple to execute your special "Dirty" attack.

Dirty Tactics

- Perform dirty moves (low blow, eye poke, etc.)
- Successful weapon attacks
- Remove turnbuckle cover
- Perform Irish Whip into exposed turnbuckle
- Perform any grapple moves onto the exposed turnbuckle
- Break your own pin after a 2 count
- Taunt from outside the ring if your opponent is in the ring
- Attack a Superstar while they are taunting
- Ignore the referee's rope break
- Complain about a 2-count
- Attack the referee
- Attack your partner/manager
- Push an opponent off the top of a Hell in a Cell
- Attack the illegal partner at the turnbuckle in a Tag Team Match
- Call for interference
- Perform moves on the announcers' table and destroy the table

Negative Dirty Tactics:

- Perform any diving attacks
- Dive attack from inside the ring to outside the ring

Fight Clean - Fight Fair.

Get the crowd behind you and build up your "Clean" meter. Once the meter is full, move the right analog stick to activate a "Rush of Invincibility". For a limited time the Superstar will have increased speed and power, will be impervious to reversals and will reverse all of the opponent's moves.

Clean Tactics

- Perform Signature Grapple Moves
- Perform any diving attacks
- Dive attack from inside the ring to outside the ring
- Counter a weapon attack
- Taunting
- Win a chop battle (all 3 chops)
- Get a rope break during submission
- Kick out of a pin after a 2-count
- Perform moves on the announcers' table and destroy the table
- Perform a submission counter while you are in a submission
- Refuse to tap out of a submission while your limb damage is red

Negative Clean Tactics

- Perform dirty moves (low blow, eye poke, etc.)
- Successful weapon attacks
- Remove turnbuckle cover
- Perform Irish Whip into exposed turnbuckle
- Perform any grapple moves onto the exposed turnbuckle
- Break your own pin after a 2 count
- Ignore the referee's rope break
- Complain about a 2-count
- Attack the referee
- Attack your partner/manager

CREATE A CHAMPIONSHIP

Earn money through Challenge Mode and Season Mode. Create your own Championship and put it on the line against your friends. The more times the Championship is defended, the more it will be worth.

CREATE A WWE PPV

Create a WWE PPV with 3 to 8 matches. Place created Championships on the line against up to five other players. Two memory cards are required to challenge for a created Championship.

CHALLENGE MODE

There are 60 different challenges across four different difficulty classes:

- Amateur (Easy)
- Rising Star (Normal)
- Superstar (Hard)
- Legend (Very Hard)

Defeat these challenges in Exhibition to earn cash and special unlockables.

ONLINE PLAY

This software uses "DNAS" (Dynamic Network Authentication System), a proprietary authentication system created for Sony Computer Entertainment Inc. ("SCEI"). "DNAS" retrieves information about a user's hardware and software for authentication, copy protection, account blocking, system, rules or game management and other purposes. The information collected does not identify the user personally and will not be shared with any non-SCE company. A Publisher can combine this information with personally identifying information from the Publisher's records if the user provides the personally identifying information. Before providing any personal information to a Publisher, please be sure to review the Publishers privacy policy and terms and conditions of use. Do not provide personally identifying information to a Publisher unless you accept the conditions of use and terms of their privacy policy. SCEI, Sony Computer Entertainment America ("SCEA") and their affiliates cannot guarantee the continuous operation of the "DNAS" servers. SCEA shall not be liable for any delay or failure of the "DNAS" servers to perform. If you receive a message during login identifying a "DNAS" authentication error, please contact SCEA Consumer Services at 1-866-466-5333. For additional information concerning "DNAS", visit www.playstation.com/DNAS. In the event of a systems incompatibility or inoperability with DNAS, the sole liability of SCEI, SCEA and their affiliates shall be limited to the repair or replacement of the user's affected game software, console or peripherals at the option of SCEA. SCEA, its parents, affiliates or licensed Publishers shall not be liable for any delays, system failures, authentication failures or system outages, which may, from time to time, affect online gameplay or access thereto.

NOTE: By joining an online session, you must leave the THQ controlled environment in  Smackdown! vs. RAW. The games content has been rated for Teen audiences, but the content of the game may change due to interactive exchanges. THQ and Sony Computer Entertainment America take no responsibility for content external to the game itself. Please see the terms of use for online play at www.thq.com.

So, you think your created Superstar has what it takes to challenge players around the world? To play  Smackdown! vs. RAW ONLINE, you'll need a Network Adapter, (Ethernet/modem for PlayStation®2) or a supported networking device. You will also need an Internet service provider.

SETTING UP

The first time you try to go online with  Smackdown! vs. RAW, the game will ask you to accept the User Agreement then set up your connection. You may have already set up your connection using the Sony Network Adapter Start-Up Disc.

If you haven't set up your connection, select Network Configuration. From the Network Settings menu, you can add or edit pre-existing connections available on your memory card. To add a setting, select Add Setting from the menu and choose which memory card in which you want to save your settings. You will need to select the type of Hardware you are using and input your connection settings (i.e. user name, password, phone number to dial, DNS settings etc.).

After you are finished, you will be prompted to save your settings to your memory card. At this point you can test your connection then return to the  Smackdown! vs. RAW Main Menu. Your network settings are now saved and you are ready to go online!

GETTING STARTED

Once your hardware is connected and properly configured, you're ready to go online. Select Online from the Main Menu and accept the WWE Smackdown! vs. RAW ONLINE USER AGREEMENT – Select which memory card your network configuration is located and choose your connection. The game will then log you onto the network. Next, you will be asked to enter your name, registering it with GameSpy®.  Smackdown! vs. RAW uses GameSpy® (www.gamespy.com) for its online matchmaking. Remember not to divulge any personal information over the Internet.

At this point you can select your difficulty area from four levels of gameplay: Amateur, Rookie, Pro, or Legend. Each difficulty area has several rooms, each accommodating 20 online players. You can enter any available room, or search for your friends by pressing the  button. If your friend is found, you will have the option to join them in the room they are currently occupying.

Once you select a room, you will see the list of games on the left and the chat window to the right. You can press the R1 button to scroll between a list of users in this particular room and the chat window. The game options are as follows:

BUSY GAMES – These are games that are currently occupied or not finished being set up by the host.

READY GAMES – These are games that have been created and are available to be joined. The type of match (Single or Bra and Panties) is listed at the upper right of this window. The title of the match and the person hosting are listed in the middle, and the Superstar the host has selected to play with is on the left.

CREATE GAME – This option allows you to create your own game and preferences for online play.

JOINING A GAME

If you choose to join a game, your name will be sent to the host, asking to join their room. Once they accept you can view the match settings and choose your Superstar. The chat window is now at the lower right. Before continuing on to Online play, you can select whether your Superstar has Original or Season stats by pressing the left or right directional buttons before choosing your Superstar. You can also randomly select a Superstar by pressing the  button. After you select your Superstar, you can choose whether they have a Clean, Dirty, or Neutral bar during gameplay. For more information on the Dirty or Clean bar, see page 9 in this instruction manual. Once your personal selections are made, the match will begin.

HOSTING A GAME

If you choose to host a game, you'll be presented with several options.

MATCH TYPE – Choose whether your match will be a Single match or a Bra and Panties match.

SUPERSTAR – Choose your Superstar or Created Superstar from the menu and select whether or not you play with Original or Season Stats. The Superstar's overall rating is listed under their picture. Next choose for your Superstar to be Dirty, Clean or Neutral. For more information see page 10 in this instruction manual.

ENTRANCE AND ARENAS – Choose whether or not the Superstar's entrance into the arena is shown and which arena the match will take place in.

MATCH TITLE – Title the match anything you want! You are now ready to host your own match and take on anyone.

Notes on Online Play

- When playing online you will not be able to pause gameplay.
- You can still view and change options in the Pause Menu.
- After a match is completed, you will be returned to the room you were previously in.

Online Feature Customer Support

If you are experiencing trouble with the WWE SmackDown! vs. Raw online feature and are using an Internet sharing device (e.g. broadband router or firewall) you may need to forward UDP ports 6500, 13139, and 12000 to the IP address assigned to your PlayStation®2 computer entertainment system.

Customer Support is available at www.thq.com/smackdownvsraw/support

MUSIC CREDITS

Music Supervision

Nelson Bae

Nelson Bae would like to thank the following:

Michael Badami, Tom Barfield, Gregg Barron, Amy Bernardino, Jean-Francois Bolduc, Elena Byington, Rob Cairns, Kris Dirksen, Alicia Dumont, Dominic Griffen, Rod Kotler, Lori Lahman, Pamela Lillig, Abby Lin, Frank Liwall, Dan Lucci, Oscar Mazzola, Gary Miller, Steve Morgan, Gillian Morris, Jenae Pash, Tanvi Patel, Brandon Phelps, Richard Rees, Leigh Ann Saddington, Mara Schwartz, Toby Silver, Todd Singerman, Jerome Spence, Spyder, Kristy Swailes, Don Terbush, Nick Wlodyka, Lisa Wohl, Aurora Yera, Kevin Zinger

"One of a Kind"

Performed by Breaking Point
Written by Brett Erickson,
James Johnston, Justin Rimer
Published by Cherry Lane Music
Publishing (ASCAP)
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"Rap Sheet"

Courtesy of Associated
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"Party All Night"

Written by John Costello III,
David Hilker, Marcus Scott
Published by First Digital Music (BMI),
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"Whatever"

Performed by Our Lady Peace
Written by James Johnston, Raine
Maida, Duncan Coutts, Jeremy
Taggart, Mike Turner Published by
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"Bring Tha Noize"

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Words and music by Eric T. Sadler,
James Henry Bogley, Carlton
Ridenhour, Charlie L. Benante, Dan
Spitz, Scott Rosenfield, Joseph
Bellardini, Frank Joseph Bello
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Simpson, Cory White Published by
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"Can't Stop (22nd Century Lifestyle)"

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"The Angle"

Performed by Core
Written by Sasha Bem, Christopher
Harris, Harald Jilg
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"Bottom Line"

Performed by Swollen Members
Written by Shane Bunting, Daniel
Denton, Kiley Hendricks, Robin
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Jason Rabinowitz
Published by T. Bashir, C. Fisher,
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Written by Ben Burley and
Breaking Benjamin
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"Alone"

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"Firefly"

Performed by Breaking Benjamin
Written by Ben Burley and Breaking
Benjamin
Published by Breaking Benjamin
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"When Worlds Collide"

Performed by Powerman 5000
Written by Michael Cummings, Dorian
Heartsong, Allan Pahanish, Michael
Tempesta, Adam Williams Published
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Music (ASCAP) as administered by
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"Last Night on Earth"

Music by Adam 12 and Spider
Lyrics by Spider
Performed by Powerman 5000

"The Way It Is"

Music by Adam 12 and Spider
Lyrics by Spider
Performed by Powerman 5000

"Riot Time"

Music by Adam 12 and Spider
Lyrics by Spider
Performed by Powerman 5000

"Depth Charge"

Written & Performed by Lo-Fi
Appears courtesy of Extreme
Music USA

"Final Force"

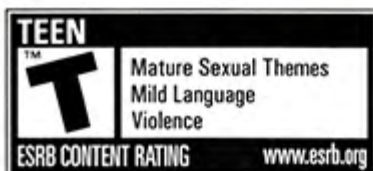
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The background of the cover features a large, central image of Brock Lesnar with a determined, intense expression. He is shirtless, showing his muscular physique. In the background, there are smaller, semi-transparent images of wrestling matches in progress, showing various wrestlers in action within the ring. The WWE logo is positioned above the main title.

SMACKDOWN!
HERE COMES THE PAIN

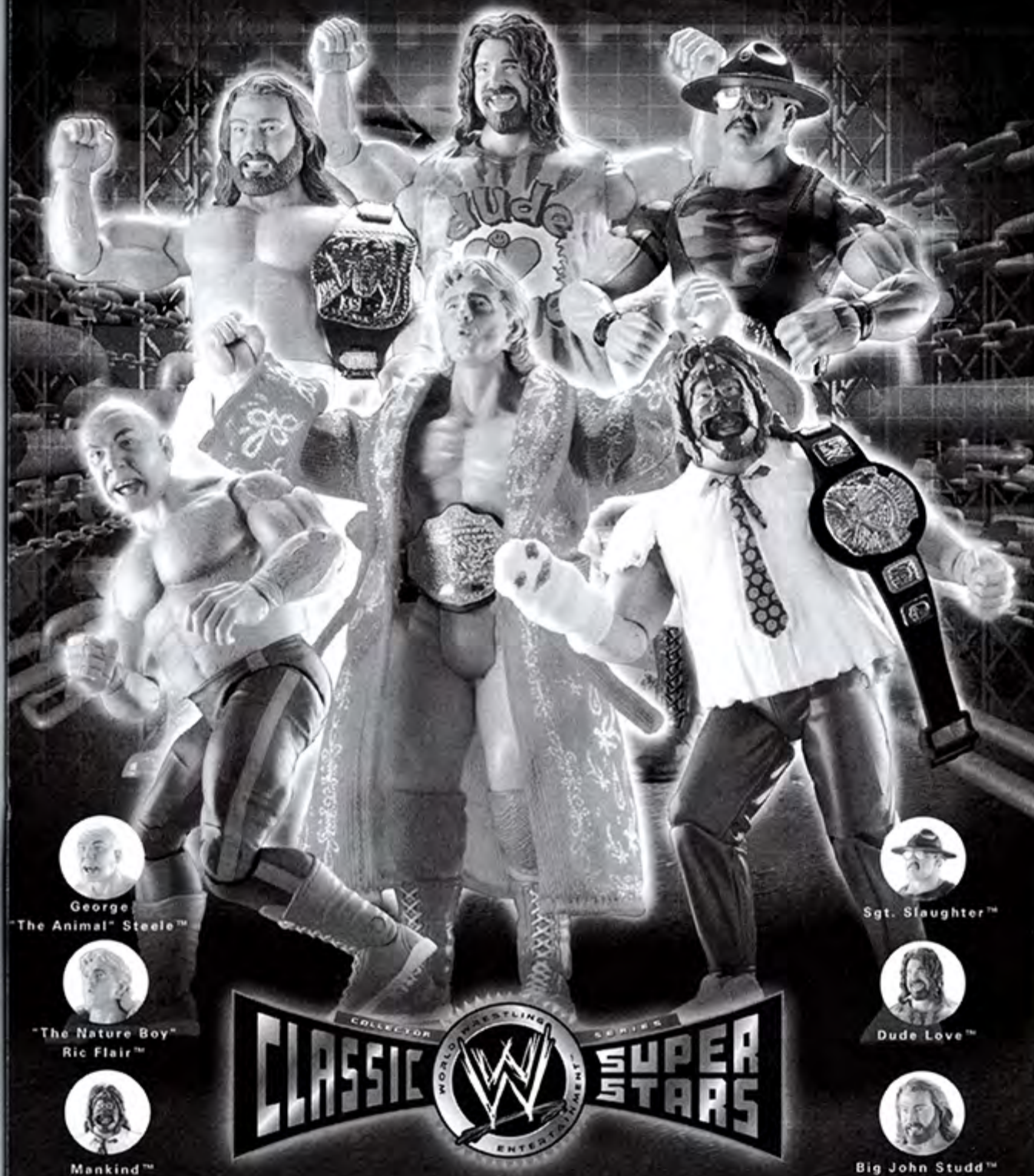


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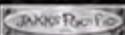
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